

The Arts – Core Entitlement

YG	Art	Drama	Music				
3	EXPLORING AND DEVELOPING IDEAS, INVESTIGATING AND MAKING, EVALUATING, KNOWLEDGE AND UNDERSTANDING	PERFORMING, REHEARSING, REFLECTING	<ul style="list-style-type: none"> - Present events and characters through dialogue to engage the interest of the reader. - Use some drama strategies to explore stories or issues. - Identify and discuss qualities of others' performances, including gesture, action and costume. 	Vocabulary	Rhythm	Notation	Instruments
			<ul style="list-style-type: none"> - Create roles showing how behaviour can be interpreted from different viewpoints. - Develop scripts based on improvisation. - Comment constructively on plays and performances, discussing effects and how they are achieved. 	Timbre Dynamics Pitch Tempo	-Clapping back a rhythm demonstrated on a CD/by teacher	-Graphic Scores (signs and symbols) -No formal notation	-Vocal sounds -Body percussion -Soundmakers -Un-tuned Percussion
			<ul style="list-style-type: none"> - Reflect on how working in role helps to explore complex issues. - Perform a scripted scene making use of dramatic conventions. - Use and recognise the impact of theatrical effects in drama. 	Timbre Dynamics Pitch Tempo Duration Texture Silence	-Clapping back a rhythm demonstrated by teacher -Identifying, clapping back and playing back rhythmic notation and repeating patterns	-Formal notation for rhythm -Formal notation for pitch -Use of Sol-fah symbols and language	Flute, clarinet, trumpet or trombone
			<ul style="list-style-type: none"> - Improve using a range of drama strategies and conventions to explore themes such as hopes, fears and dreams. - Consider the overall impact of a live or recorded performance, identifying dramatic ways of conveying characters' ideas and building tension. - Devise a performance considering how to adapt the performance for a specific audience. 	Timbre Dynamics Pitch Tempo Duration Texture Silence Structure	-Using rhythm cards to consolidate rhythmic understanding -Creating own language for notation	-Graphic Scores (signs and symbols) -Use of tuned percussion to introduce reading pitch notation	-Vocal sounds -Body percussion -Soundmakers -Un-tuned and Tuned Percussion
4	EXPLORING AND DEVELOPING IDEAS, INVESTIGATING AND MAKING, EVALUATING, KNOWLEDGE AND UNDERSTANDING	PERFORMING, REHEARSING, REFLECTING	<ul style="list-style-type: none"> • Drawing • Printing • Painting • 3D Sculpture • Illustrator – Quentin Blake 	<ul style="list-style-type: none"> • Collage • Painting • 3D Sculpture • Drawing • Artist - Rousseau 	<ul style="list-style-type: none"> • Collage • 3D Sculpture • Painting • Printing – designer – William Morris • Drawing 	<ul style="list-style-type: none"> • 3D sculpture • Communication (incl ICT) • Collage – Artist - Monet • Painting • Drawing 	
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